

# Module Tracker Input

This Module allows a dialog to be opened to create new tracker items.

# Paramaters

Allows a dialog to be opened to create new tracker items.

*Required parameters are in **bold**.*

[Go to the source code](#)

*Preferences required: feature\_trackers*

Parameters	Accepted Values	Description	Default	Since
<code>trackerId</code>	int	Tracker ID to render		
<code>submit</code>	text	Alter the submit button label.		
<code>streetview</code>	text	Include a button on the StreetView interface to create tracker items from the location. Requires upload image from URL and location parameter.		
<code>hiddeninput</code>	text	Hidden values to be sent over to the dialog. <code>fieldName(value)</code>		
<code>location</code>	text	Obtain the coordinates from a nearby map and send them to the location field. In addition to the field name, :marker or :viewport can be used as the suffix. Default is :marker.		
<code>success</code>	text	Operation to perform in the following format: <code>operationName(argument)</code> . Current operations are redirect with the URL template as the argument. <code>@valueName@</code> will be replaced by the appropriate value where valueName is itemId, status or a permanent name		
<code>textinput</code>	text	Multiple text fields to display as part of the main form along with the label. Field names map to the permanent names in the tracker field definitions. ex: <code>groupName(Group Name)</code> <code>relatedTask(Task)</code>		
<code>insertmode</code>	text	Target mode to enter after dialog closes		

# Related Pages

See these pages for information that applies for all modules:

- Module — Overall introduction and overview
- Module Admin — Introduction to the module admin pages for site-wide and individual module settings
  - Assigning Modules — How to select a module to configure it
  - Module Settings Interface — Interface for configuring individual module settings
  - Module Settings Parameters — Explanation of standard parameter settings for modules
  - Creating Custom Modules — How to create user modules
- Index of Modules — Links to the documentation of individual modules
- User Modules — How (if the feature is active) users can choose and place their modules
- Mods Type Modules — Links to modules that are installed as components